Setup

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Installing The Plugin

Download the plugin from BuiltByBit, then drop it in your server's plugins folder.

Making Your First Category

Our plugin uses the latest Minecraft material names to simplify material ID/name searches. The plugin supports all versions from 1.8 to the latest.

Assuming you have installed the plugin, we can now create our first category.

To make a new category is fairly simple just open your chat and type

/tag category <Tag Category name> <display name> <Material> <slot>

```
/tag category events &cEvents EMERALD 0
```

After you have installed the plugin, you should be able to find your new category in plugins/Dragon TagsV2/tags/events.yml. Note that the file name will be different depending on the chosen category name.

Creating Your First Tag

Before creating a tag, ensure you have already created a category.

Our plugin uses the latest Minecraft material names to simplify material ID/name searches. The plugin supports all versions from 1.8 to the latest.

Creating a tag is just as simple as making the category use command bellow

```
/tag create <category name> <tag display> <tag name> <material>
```

Using the category created in the previous page

```
/tag create events &cExample example NAME_TAG
```

Once completed, a new tag file should be created in plugins/DragonTagsV2/tags/events/example.yml. You can create as many tags as desired.