

# Adding custom textures/models

To use custom textures/models for a menu item you have to add it to your

- menu-settings.yml
- owned\_tags\_menu.yml
- Your category config
- Your tag config

We made it very simple just add bellow to any of the configs where you can specify a material/icon

```
Custom_Model_Data: MODEL_ID_HERE
```

Depending on how you are managing the models and textures you will have a model ID i recommend using a manager like

- [ItemsAdder](#)
- [Oraxen](#)

Both of those plugins should have a command to get the Model ID of the Model you want shown, you can of course use any model manager you like or use none thats all up to you.

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