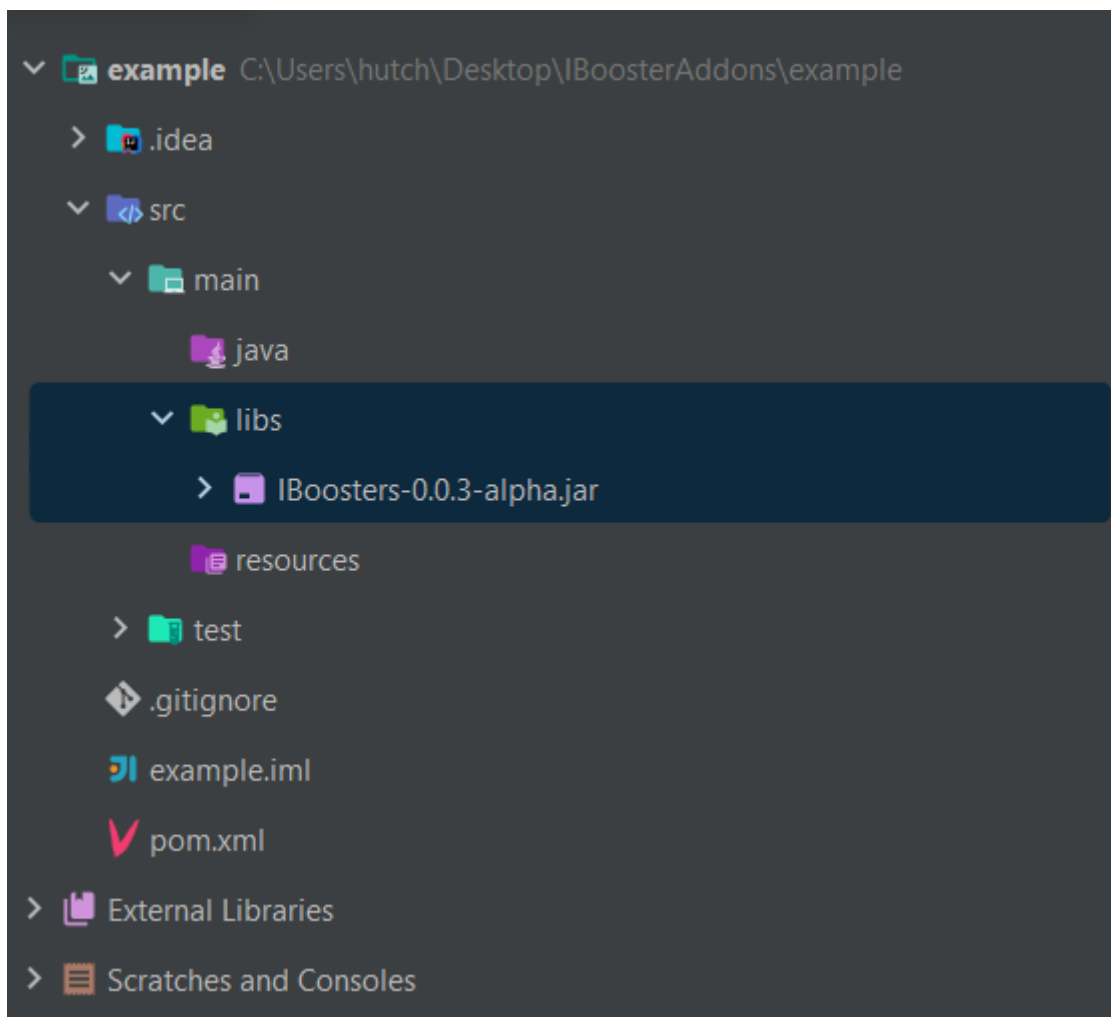


Creating an Addon

Assuming you have already created your empty project, you will be required to create a new directory

called `libs` by right-clicking your `main` folder and clicking `New -> Directory`.

Cope and paste your IBoosters JAR file into that new folder.



Adding InsurgenceBoosters as a dependency

Add the below dependencies to your pom.xml file; replace `{JAR-NAME}` with the name of your IBoosters JAR file. A reference to the Spigot API is also included.

```

<dependencies>
  <dependency>
    <groupId>org. insurgencedev</groupId>
    <artifactId>IBoosters</artifactId>
    <version>LATEST</version>
    <scope>system</scope>
    <systemPath>${project.basedir}/src/main/libs/{JAR- NAME}</systemPath>
  </dependency>
  <dependency>
    <groupId>org. spigotmc</groupId>
    <artifactId>spigot- api</artifactId>
    <version>1. 20. 2- R0. 1- SNAPSHOT</version>
  </dependency>
</dependencies>

```

Setting up the main class

After creating your main class, it should extend `InsurgenceBoostersAddon` and override the necessary methods. The class should also be annotated with `@IboostersAddon`.

```

package com. insurgencedev. exampleaddon;

import org. insurgencedev. insurgenceboosters. api. addon. IBoostersAddon;
import org. insurgencedev. insurgenceboosters. api. addon. InsurgenceBoostersAddon;

@IBoostersAddon(name = "ExampleAddon", version = "1. 0. 0", author = "Insurgence Dev Team",
description = "Example Addon")
public class ExampleAddon extends InsurgenceBoostersAddon {

    @Override
    public void onAddonStart() {
    }

    @Override
    public void onAddonReloadablesStart() {
    }

    @Override

```

```

    public void onAddonReload() {
    }

    @Override
    public void onAddonStop() {
    }

}

```

Creating a custom config

Make a fresh class. It should extend the `AddonConfig` class and override the `onLoad()` function. To load and generate your configuration file based on the file in your internal resource folder, make sure the `loadAddonConfig()` method is used in the constructor.

```

package org.insurgencedev.exampleaddon;

import org.insurgencedev.insurgencesets.api.addon.AddonConfig;

public class CustomConfig extends AddonConfig {

    public static String MYSTRING = null;

    public CustomConfig() {
        loadAddonConfig("config.yml", "config.yml");
    }

    @Override
    protected void onLoad() {
        MYSTRING = getString("Test");
    }

}

```

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