

Messages

The list of actions that can be taken on messages. Hex colors are supported in all messages.

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Prefix

Insert the Prefix from settings.yml into any message just add `{prefix}` to the message

Json

Minecraft allows you to create more advanced messages using json. You can use a json text generator like this one [here](#)

To use json in a message all you have to do is put [JSON] at the start of the message.

Example:

```
"[JSON][",{"text":"Example ","color":"dark_red"},{"text":"message",  
","color":"#E124E1"},{"text":"with ","color":"dark_gray"},{"text":"hover",  
","color":"gold","hoverEvent":{"action":"show_text","contents":"Hover  
text!"}}, {"text":"text","color":"red"}]"
```

Player Variable

You can also show the players name by inserting `{player}` into the message.

Send Message As Action Bar

You can choose to send a chat message as an actionbar by adding `<actionbar>` at the start of the message.

Send Message As Toast

You can choose to send a chat message as a toast by adding `<toast>` at the start of the message.

Send Message As A Title

You can choose to send a chat message as a title by adding `<title>` at the start of the message.

Send Message As A Boss Bar

You can choose to send a chat message as a bossbar by adding `<bossbar>` at the start of the message. It will show a boss bar for 10 seconds.

Center A Message In Chat

To center a message in chat, add `<center>` at the start of the message.