Placeholders

- PlaceholderAPI

PlaceholderAPI

Below is a list of placeholders that can be used to retrieve data about the armor sets.

| {setid} needs to be replaced with the set name

| {piece} needs to be replaced with helmet | chestplate | leggings | boots

Get the virtual fragments a player has for a specific set

```
%isets_{setid}_fragments%
```

Get the max level for a set

```
%isets_{setid}_{piece}_max_level%
```

Get the current level of a players set piece

```
%isets_{setid}_{piece}_level%
```

Shows whether a player has the set piece equipped

```
%isets_has_{setid}_{piece}_equipped%
```

Shows whether a set piece is upgraded to the max level

```
%isets_is_{setid}_{piece}_maxed%
```

Get the current fragment generator the player has enabled

```
%isets_fragment_generator%
```