Setting up a button

1. First open up the main-set-menu.yml in a text editor
2. Now navigate down to the `Custom_Buttons: []` and remove the square brackets
3. Then go to the line under it and go in by 2 spaces
4. Now add the things bellow

```
  - Icon: SPRUCE_DOOR

    Display_Name: "&c&lExample"

    Slot: 35

    Lore:

      - ""

      - "&7➥ Example action"

      - ""

    Action: |-
```

You now have a custom button ready to be used however click it does not do anything right now.

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