

# Using The Debug Section inside settings.yml

To utilize the Debug section in the settings.yml file, you need to add Debug sections. As of now, this feature is not yet available, but it will be incorporated in future releases.

List of debug sections that can be enabled.

Debug:

- 'armorSetManager'
- 'currency'
- 'addonLoader'
- 'register'
- 'auto-register'
- 'armorPieceButton'
- 'fragment\_generator'
- 'give\_Or\_Update\_Fragment'
- 'get\_Fragment\_Item'

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